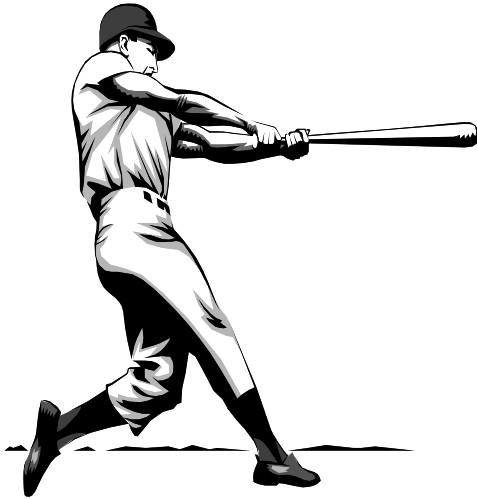


MEN'S SENIORS 32ND ANNUAL SLO-PITCH TOURNAMENT
&
ANNUAL WOMEN'S LEGENDS TOURNAMENT



WHEN: July 16-18, 2021 – **NEW DATE** Friday night games only if necessary

DEADLINE: **Friday, June 25, 2021, 4:00 PM (NO EXCEPTIONS) Don't be late.**

DIVISION: **Men's:** 50 Division, 55 Major, 55 Minor, 60 Division, 65 Division, 70 Division & Novice 55
Must be 4 teams for a division. **Women's:** 45, 50, 55 & 60 Divisions
Tournament Director reserves the right to adjust divisions and or teams for more balanced competition/ Divisions.

TYPE: Round Robin (pool play)

RULES: Huntington Beach City League Rules. Players **MUST** be 50 years of age during calendar year (**Women – 45**). Players may play in **ONE DIVISION ONLY**. For additional information, call Raymond Frankeny at 714-536-5230.

COST: Entry fee - \$225 + \$15 umpire fee at each game.

Check payable to: HUNTINGTON BEACH COUNCIL ON AGING
c/o – Ray - Community and Library Services
2000 Main Street
Huntington Beach, CA 92648

ELIGIBILITY: **ALL PLAYERS MUST HAVE PICTORIAL I.D. AT GAMES.**

AWARDS: 13 first place individual awards for each division champion, Team trophies for top two teams in each division. **Additional Championship shirts can be purchased. Price: TBD**
Participation T-shirt for each player who plays in the tournament - **maximum of 13 (you must fill in the shirt sizes on the roster before submitting your fees).** **Additional participation shirts can be purchased at the time of registration for \$9.00 each.**

HUNTINGTON BEACH COUNCIL ON AGING &
 CITY OF HUNTINGTON BEACH
 COMMUNITY SERVICES DEPARTMENT
 2000 Main Street, Huntington Beach, California 92648



MEN'S SENIORS' 32nd ANNUAL SLO-PITCH TOURNAMENT
& ANNUAL WOMEN'S LEGENDS TOURNAMENT

NAME OF TEAM: _____	DIVISION _____	
TEAM MANAGER: _____	PHONE (H) _____	
ADDRESS: _____	PHONE (W) _____	
CITY: _____ ZIP _____	PHONE (C) _____	
E-MAIL ADDRESS: _____	FAX : _____	
ASST. TEAM MANAGER: _____	PHONE (H) _____	
E-MAIL ADDRESS: _____	PHONE (W) _____	
	PHONE (C) _____	

Please check shirt sizes for each player -**max 13 (must be completed to receive shirt)**.
 Players must play in tournament to receive a shirt. *If team manager is a player, he must be one of the players on this roster.*

PLEASE TYPE OR PRINT: (ALL PLAYERS MUST SIGN ROSTER)

Check Shirt Size

	NAME	SIGNATURE	BIRTHDATE	M	L	XL	XXL	XXXL
1.								
2.								
3.								
4.								
5.								
6.								
7.								
8.								
9.								
10.								
11.								
12.								
13.								
14.								
15.								

ENTRY FEE: CHECK PAYABLE TO THE HUNTINGTON BEACH COUNCIL ON AGING \$225.00 _____

Credit Card information (M/C, Visa, Discover): _____	Exp. Date: _____	
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Additional participation Shirts (if ordering more than 13) @ \$9.00 each _____

FOR OFFICE USE ONLY:

Date ___/___/___ Initial _____ Receipt # _____ Check # _____ Roster # _____

HUNTINGTON BEACH SENIOR SLO-PITCH TOURNAMENT

JULY 16, 17 AND 18, 2021

RULES



1. Forfeit time is 5 minutes after game time.
2. Games will be 7 innings **OR** 1 hour and 5 minutes.
 - a. No inning may start after 1 hour 5 minutes from game time.
 - b. An inning in progress will be completed.
3. All titanium, double or triple wall bats, two-piece construction or composite bats are illegal in all Huntington Beach Tournaments. No bat may exceed 1.20 performance level. Batter will be called out. No EST/PST Worth or Easton Connection. **See attached banned-bat list.**
4. The three-strike rule will be used.
5. 15 run mercy rule after 5 innings.
6. Team may score maximum of five (5) runs per inning but cannot exceed 15 runs in the unlimited or last inning. **Only applies if the visitors are ahead going into the last inning.**
7. Sliding is not allowed. A player who slides will be called "OUT." 50-year-old Division/ Division 1 may slide with consent of both managers.
8. Players (base runners) may overrun any base, provided there is no motion to advance to the following base. A runner returning to a base may also overrun the base if necessary. If a runner overruns second or third base, runner must retag the base before advancing to next base.
9. A defensive player cannot, intentionally or unintentionally, block a base from a runner.
10. Base runner is "OUT" if ball is jarred loose by bumping or physical contact.
11. Base runner is "OUT" if runner is tagged with the ball and the ball is dropped.
12. Players scoring a run must have foot down on or down beyond the scoring line before the defensive players touch home plate (absolutely no tag play).
13. If base runner touches home plate, the extension mat or runs through the batter's box when scoring a run, the runner is "OUT." However, the catcher on a force play must only play home plate.
14. Once offensive player advancing toward home plate passes the twenty foot line, player cannot retreat to third base but must continue to home with the possibility of being forced out at the plate.
15. Courtesy Runner – Unlimited courtesy runners are allowed and may be inserted at any time. A courtesy runner may only run once per inning. When a courtesy runner is on base and it is his turn to bat, **he is out as a runner and takes his turn as a batter.** A courtesy runner cannot replace a previous courtesy runner.

16. Lineups - Managers of both teams should exchange lineups and the umpire must also be given a lineup prior to the start of the game.
17. Home team determined by coin flip for each game.
18. Base runners may not leave base until ball crosses home plate.
19. Age minimum will be 50 years during the calendar year.
20. Players may play on one team only during the tournament.
21. Division I (one) will have 2 home run rule (balls hit over the fence) with 1 up rule. Example: A team with 2 home runs cannot hit another until opponent hits 2; cannot be more than 1 home run ahead after 2. Any home runs over limit are outs.
22. The six foot pitcher's box will be used for the tournament.
23. International Tie Breaker will be in effect for all playoff games. Courtesy runner may be used. Round robin games may end in a tie.
24. **Players must participate in at least two of the Friday and/ or Saturday games to be eligible for any playoff or Sunday games.**
25. Women's Division will use an 11" ball.
26. **Pitching arc will be 12'** and base distance will be 65'.
27. **Games will be played at the Central Park Sports Complex fields.**
28. **Flip Flop Rule - In seeding or pool play both teams must agree to it.** If used, when the visiting team is ahead by 10 runs, and going into the open inning, the home team hits twice. Should they take a lead, the visiting team bats.
• **In Bracket (tournament) play, it applies with a 10 run lead and is mandatory.**

SPORTSMANSHIP

The umpire is in complete charge of the game. Any undue conduct by players or manager shall necessitate ejection from game and participation. Any player or coach ejected from a game will automatically be suspended for the following game. He will also have to leave the game area. League officials may review the case and issue harsher disciplinary action.

Managers will be responsible for the conduct of their players and will:

1. Do everything possible to assist the umpire in keeping the game conducted in an orderly manner.
2. Be responsible for reviewing league rules and regulations with all team players.

HUNTINGTON BEACH
Banned Bats as of April 22, 2021

Manufacturer	Bat	Reasons
Adidas	Phenom	Multiple Layer
Advanced Sports Technology (AST)	AST Max Force	Multiple Wall
Akadema	X10, Xtension Catapult (all versions)	Multiple Wall
Albin Athletics	Incinerator (all versions), ASP07, ACL (All versions)	Multiple Wall/ Multiple Layers
Anarchy Bats	Awakening (all), No Name, Ameri-Can, Demon, Diablo, Firestick, Geno Buck, Ambassador, Gas LC, T3 LC, Flip, Blessed, Leprechaun, Warlock, Humble, Pitbull, Odin, 22 a Day, Budweiser, Bud Light, Amped, Ares, Zeus,	Multiple Layer
Axe	Avenge (all versions), Composite Maple	Multiple wrap / Multiple wall/ * Non-ASA Approved
Anderson	Next Generation, Rockettech FP, Rockettech, *Rockettech Reloaded, Techwrap, Tech Zilla, *Techzilla Reborn, Rockettech Composite Killer, TechZilla Composite Killer, Matrix, FastTech, Nanotek, Matrix, Ambush, Supernova (all versions)	Multiple wrap / Multiple wall/ * Non-ASA Approved/ Multi layer
Baden	Axe L101, Axe Avenge (all versions),	Multiple layer
Bass	Basspinky/ Black-Pinky/ 1 ST Degree (all), Mandingo, Quake, BiPolar, Darkside, Diva, Illusion, LB-1, Takeover	Multiple layer
Bombat	TD2	Multiple wall
Boombah	*Cannon, Tsunami (All versions), Boss (all versions), Compressor (all versions), Banshee (all versions)	Multiple wall/* Non-ASA Approved/ Multiple Layers
Brett Brothers	Thunder (all version) Bamboo/ Maple Wood	Multiple wall/ multiple piece
Clapbat	Clapbat1	Multiple wall
Combat – CE Composites	C4 (Slowpitch and Fastpitch versions), *B1 DaBomb (all), SX-3, Censored, *Uncensored, B198, *Virus (all), Throttle, Anti-Virus, *Anaconda, *Lady Virus, Gear - (all - incl. Afflicted/ Senior, Bruin), Lisa Fernandez (all), JM26WOOD, Derby Boys (all), Derby Girls, Supremacy (all), Avaritia, Spiked 98, Morphed Reloaded (all), Bubba, Dirty, Wanted (all), Twilight, Avarice (all), Portent, LF16, Centenarian, Rick Spike Baker, Pure, VTS Survivor, Team Combat (all), Marucci, The Duke, Tribute, Assault, Maxum, Antivirus, Combatant	Multiple Wall/ Multiple Layers/ * Non-ASA Approved
Custom Bat Works	X100SBDW-SPSBDW34, Catapult	Multiple Wall/ Multiple Layers/
DeBeer	Shockwave, Clincher EST	Multiple wall, Multiple Shell
Decker	Enigma	Multiple Wall/ layered
DeMarini/ Wilson	B52, 375-MX, *Dark, Demolition, Distance Lite / AX/ Doublewall, Doublewall Classic, Doublewall Fastpitch FLI & DXDBB & DXDBH, F2 (all versions), Fat Boy, Rayzr AX (All models), Ultimate Distance, Venum, Vexxum, DXFF2, EVO (all versions), F375, DXMFP Medusa, DXWHI White-Steel, Ray Dimarini Distance,*Juice, Onyx, F3 (All), Juggernaut (all), Phenix, Raw Steel, Cat Osterman DXCAT, *DXEVO, CF3, *Geezer, Voodoo, Vendetta, F4 (All), RD-28, J2 (all), THE ONE (all), Flame, DXLCA-9 LC5, Creature, CF4 (all), Bustos (all), Future, Stadium, CF5 (all), Flipper (All), Mercy (All), J3, Fu-Dawg, CF7 (all), Cordog, CL22 Juggy (all), CF6 Pride, Insane, SF6, SF7, Defiance, Legacy, SF8 (all), CF9 (all), CFX (all), Prism (all), Prowness, Wonder, Wonderlite, Nihilist (All), CF20, CFP (all), CFS (All), FNX (All), Sprite, Ghost, Onslaught, Dale Brungardt	Multiple wall, Multiple layers, Multiple piece/ *Non-ASA Approved
Dirty South Bats	Lady Swag, Kamo, Midnight , DNGR	Multiple layered
Dudley	Fusion, Fusion 2, Demolition, Lightning Lift, Doom	Multiple piece/ layered
Easton	Connexion (All), Rebel (pre-2000) Black with gold lettering, Synergy (All models including Plus, Flex, Reveal, Clarity, SRV4 and CNT), Ti-Core, Tri-Shell, Z-Core Titanium, Stealth (all), *Synthesis, Brett Helmer (all), Quantum, SV12 (all), Salvo Comp, Synge, CV12, EOS, FS1, FS2, FS3 (all), L6.0, L8.0, S1, S2, XL2, C-Core, Z-Core , FX1, FX2, Mako (all), B3.0, B4.0, L3.0,L4.0,LX.0, BX.0, RP (all), SPC, Salvo-SP15SVA, SALVO-SP15SVAU, Bryson Baker, Bomb Squad, Brian Wegman (all), Scott Kirby, Hyperlite – All, Reckoning, SIS Team Loaded, Baker Flex, Ronin (all), Ghost (all), FRZ.,,	Multiple piece/ Exceeds 1.20 BPF/ Multiple layer/ Multiple shell/ Titanium/ * Non-ASA Approved
Equalizer	Equalizer 2	Multiple wall
Gates Sports Company	Spirit, *Veteran	Multiple wall/ *Non ASA Approved
Grover	Platinum (All models)	Multiple wall
Hale Sports	HaleStorm	Multiple wall
Kelley	Wraptech,, Mach Ten (Diamond Flex), N Fuego	Multiple wrap
Louisville / TPS	A.I. {Air Inertia} (All), Air Attack (All) Air C-555 (includes Platinum), Air Response, Air Epitome, Air Gold (Lisa Fernandez), Double Action / Threat / or Gold, Gen 1X (All), *Genesis (All models), Inertia, Momentum, Outlaw, Rich Plante, Springsteel, XXL, Response Lisa Fernandez, XXL CU31, *SB34 Genesis, *SB 105 Catalyst, *FPC205 Catalyst, SB206 Catalyst,	Multiple chamber/ Multiple wall/ Titanium/ Multiple layer / Exceeds 1.20 BPF/ * Non-ASA Approved

*FPC305 Catalyst, *SB305 Warrior XXL-Balanced, *SB405 Warrior XXL-End Loaded, TPX Armor, SB705 Warrior XXL, XXL-Fast Pitch, Air Warrior (all), Warrior SB305 Powerdome, FP72C Catalyst2, SB306 Dynasty, Nexus (all), SB73V Voltage, X12 (All), SB74X Dynasty XXL, FP73M C1C Fastpitch, FP74M C1C Fastpitch, SB75P Dynasty, *SB72N Nexus & TPS, Nexus (all), Zephyr, FP83C Catalyst, EXO –All versions, Voltage – All versions, Maverick, Mendoza Composite, *SB404, Responsive Composite, *SB304, SB29 Double Threat, Triton (all), H2 (all), Omaha, Xeno (all), Longhaul Bomber, Z-1000, oneX, Z-4000, FPD-11 Dynasty, TPS Catalyst, , LXT (all), XENO (all), M2 Pride, Z-3000, X12, Z-2000, Proven, Solo, Super Z (all), Z4 (all), Louisville Slugger Gold, Ultra 750 Maxload, PXT (all), Super Z (all), TPZ, Meta (all), LTD, RXT,

Marucci	MFP (all), Marucci (all), Echo,	Multiple layer
Mattingly Baseball	Beast (All versions), Balistk,	Multi wall/ Multiple layer
Miken	Infinity, Intensit-E (all), M-Pulse, Velocite (includes all Ultra model), Viper, Edge, Freak/Freak 98/*Freak Plus, Ultra Balanced/ *Maxload, *Ultra II (All - inc. Advanced), Maniac (all), OKC, Camo 484, *MSTC T22C6 Titanium/Composite, NRG-all versions, Halo/ Halo Light, Decoy, Recoil (All), MXB, Psycho (all), Icon (all versions), Nemesis (all), Vicious (all), Rain, Epic, Long Haul Bomber, Chaos, MV1, MV3 (all), Super Freak, Fusion, NXT, Rev Ex (all), Triad ³ , Chill, Nation, DC-41 (all), Freak Platinum, Freak Patriot, Liberty, RevEx	Multi layer/shell/ Multiple piece/ Exceeds 1.20 BPF/ * Non-ASA Approved/ Titanium
Mizuno	Techfire (all models includes Rage, Classic, Crush, Crush –2, Crush G3, Envy & Fury), Blur (includes *Advanced Series), Wrath (all including Wrath II), *Fenzy (all), Craze Whiteout, Blackout, Black Widow, Mamba, No Doubt, Nighthawk, Ambition, F20 (All), F21 (all)	Multiple wall/ Multiple layer / * Non-ASA Approved
Monsta Athletics	Monsta, Black Widow, Boogey Man, Zombie, DNA, Militia, Torch, Bombardier, Heart Warrior, Sinister, Supa Fly, Cancer Sucks, Get Nutz (all), Torch (all), Adversity, Fallout, Chief (all), Daisy Cutter, M-20, Hype (all), Pride, Banger, NAGAAA, Mad Hatter, Warthog, Karma, Black Sheep	Multiple layer
Nike	Air Max Thruster 45, Surge, MX5, Surge, Aero Athena Composite, Aero Athena Multi-wall, Aero Fuse (all)	Multiple chamber/ Multiple wall
Nokona	*Tomahawk, Renegade	Multiple layer/ * Non-ASA Approved
One Cryo	Equalizer 2	Multiple Wall
Rawlings	Dual C, Silverback (includes ACL and Inertech), Liquidemetal, Liquidemetal 2, *Plasma (all including Fusion), Rush (all), Quattro, (all versions) Velo (all), Aspire, Mantra (all)	Multiple wall/ Multiple Layer/ Multiple Piece/ * Non-ASA Approved
Reebok	Dictator – All versions, Melee, Vector	Multiple Layer
RC Sports	RC Stroker	Multiple Wall
Rip-It	Rip-It Elite (all), *Rip it Senior, Reaper (all incl. light), Force (all incl. light), Foxy, Prototype, Air/ Drop (all),	Multiple Wall/ * Non-ASA Approved
Schutt Sports	*Schutt Bat +, Schutt Bat, Bandit, Multiwall Composite, Bustos, Fernandez (all)	Multiple Layers/ Multiple Wall/ * Non-ASA Approved
Steele's	XLT (Alien & 7178 models), XXX, Laserflex 2-wall	Multiple wall/ Exceeds 1.20 BPF
Suncoast	Backlash	Multiple lay
Tino Sports	Somos Fuente	Multiple Wall
TNT	Power	Multiple Wall
Toledo	Katana (All versions), Inferno	Multiple Wall
Toloso	Maximus, Primo	Titanium
West Virginia Bats	625 Softball	Multiple piece
Worth	3DX (all including Dimension,) Lighthouse (blue), Powercell (Return Chamber models), Toxic, PowerLink, *PST(all models Max & Vanadium), Quad Shell (all models), *SBWK, Supercell EST (All), Poly-Tech EST, *Wicked (all) including XWICKXX, WWSC, MG46 and Whiplash, GX4 Dimension, *Max 120, Clincher EST, *WIC 120, *Mayhem (all including reload), Asylum – all, PST (all), EST (all), Prodigy, Insanity, AMP (all), Mutant (all), Revolver, *Launch (all), Blade-EST Version, *XGold, *XRed, Lithium (all - including Edge), Titan (all) *Resmondo (all), Quad Metal Matrix, Eclipse, Steelers, Mayhem Composite, 454 (all), FPX, Lithium Reload TST, Sinister, Mayhem Warfighter, Mayhem DZE, Filthy, Legit (all), Sick (all), BJ Fulk, Eclipse (all), Warpath, Rams, HD52, Team Resmondo	Multiple Layers/ Multiple piece/ Multiple chamber/ Multiple wall/ Multiple shell/ *Non-ASA Approved

Please note that any bat that is labeled with multiple shells, walls, compartments, sleeves, trampolined, matrixed, transfer molding, layers, chambers are not permitted within the City of Huntington Beach leagues. Any bat that is not a single piece construction is also not permitted in the City of Huntington Beach. If you are not sure, please check with the league director or the umpire before using/ unwrapping the bat. **Any other bat not listed on the CURRENT ASA Approved bat list is not permitted within the City of Huntington Beach.**

This list is not a complete or exclusive list. There may be bats that are not on this list that will not be permitted for use in the City of Huntington Beach. Please check prior to usage.